

CLASS Open Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			SI Bk	R Cc	L Cc	Stop	R 3/12	Stop	L 3/12					
66	Dual Chexx	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1					74 1/2
45	Wicked Ways	PENALTY												
		SCORE	0	+1/2	0	+1/2	+1/2	0	+1/2					72
178	Nic Sneakin Nitro	PENALTY												
		SCORE	-1/2	0	-1/2	0	0	-1	-1/2					67 1/2
148	Brilliant Spoonful	PENALTY												
		SCORE	+1/2	-1/2	+1/2	+1/2	+1/2	0	+1/2					72
120	Goldies Boss Man	PENALTY												
		SCORE	-1	-1/2	0	0	+1/2	0	+1/2					69 1/2
143	Starlight Pepto DR	PENALTY												
		SCORE	0	0	0	+1/2	0	-1/2	0					70
63	Playboy Pepinic	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2					75
105	Remedy To Shine	PENALTY												
		SCORE	+1/2	0	+1/2	0	+1/2	0	0					71 1/2
93	ISR Wyn A Blue	PENALTY												
		SCORE	+1/2	+1/2	0	+1/2	+1/2	0	0					72
7	ARC Sparkin Chics	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2					74
39	Helomynamesjohnycash	PENALTY		0										0
		SCORE	+1/2											
185	Travalinonmoonshine	PENALTY												
		SCORE	0	0	0	0	+1/2	0	+1/2					71

Judge's Signature:

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GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Boddy mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2020

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)							& 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
66	Dual Chexx	PENALTY															
		CONTENT	✓	✓-	✓	✓	✓	✓	✓	✓	✓	✓					1
45	Wicked Ways	PENALTY															
		CONTENT	✓	✓+	✓	✓+	✓	✓	✓	✓	✓	✓					
178	Nic Sneakin Nitro	PENALTY															
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓	✓					1	70
148	Brilliant Spoonful	PENALTY															
		CONTENT	✓	+	✓	✓	✓	✓	✓	✓	✓						
120	Goldies Boss Man	PENALTY															
		CONTENT	✓	✓+	✓	✓	✓	✓	✓	✓	✓					1	68 1/2
143	Starlight Pepto DR	PENALTY															
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓					1	70 1/2
63	Playboy Pepinic	PENALTY															
		CONTENT	✓	✓	-	✓	✓	✓	✓	✓	✓						
105	Remedy To Shine	PENALTY															
		CONTENT	✓+	✓+	+	✓+	✓	✓	✓	✓	✓						
93	ISR Wyn A Blue	PENALTY															
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓						
7	ARC Sparkin Chics	PENALTY															
		CONTENT	✓	+	+	✓+	✓	✓	✓	✓	✓						
39	Helomynamesjohnycash	PENALTY															
		CONTENT															
185	Travalinonmoonshine	PENALTY															
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓					3	65 1/2

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 2
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
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MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			St Bk	R Cc	L Cc	Stop	R 3/12	Stop	L 3/12					
SCR	<u>Just Make N Rein</u>	PENALTY												
		SCORE												
98	Ill Bet Cha	PENALTY												
		SCORE	+1/2	0	+1/2	+1/2	0	+1/2	+1/2					70 1/2
168	Dressed In Oak	PENALTY												
		SCORE	+1	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2					75
51	Short And Smart	PENALTY				1								
		SCORE	-1/2	+1/2	0	0	0	-1/2	0			1		68 1/2
86	Gypsy In The Bud	PENALTY												
		SCORE	+1/2	+1/2	0	+1/2	-1/2	+1/2	0					72 1/2
107	Levis Five Oh One	PENALTY							1/2					
		SCORE	-1/2	+1/2	-1/2	+1/2	0	-1/2	0			1/2		69
156	All That Boon	PENALTY												
		SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2					73
88	Plain Catty	PENALTY												
		SCORE	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1					74 1/2
102	Smokin Smart Cat	PENALTY												
		SCORE	0	0	0	0	-1/2	0	0					69 1/2
184	Dimepiece	PENALTY												
		SCORE	0	+1/2	0	0	0	+1/2	0					71
60	Smooth Santana	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	0	0	+1/2					72 1/2
29	Cash Master T	PENALTY												
		SCORE	0	0	0	+1/2	+1/2	-1	+1/2					70 1/2

Judge's Signature: Billy Cochrane

CLASS Open Bridle

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GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)



COW WORK JUDGE CARD

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- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hotting

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 7
Page: 1

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+✓+ / ✓✓- / -)							& 1 POINT PENALTIES				Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY			
SCR	Just Make N Rein.	PENALTY													
		CONTENT													
98	Ill Bet Cha	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓					73
168	Dressed In Oak	PENALTY													
		CONTENT	✓	-	✓	✓	✓	✓	+	+				1	72 1/2
51	Short And Smart	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	+	+	✓				74 1/2
86	Gypsy In The Bud	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓					72
107	Levis Five Oh One	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓				60
156	All That Boon	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	+	+	✓				76
88	Plain Catty	PENALTY													
		CONTENT	✓	+	✓	✓	✓	✓	+	+	+				76
102	Smokin Smart Cat	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓				2	69
184	Dimepiece	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓				73
60	Smooth Santana	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			1	71 1/2
29	Cash Master T	PENALTY													
		CONTENT	✓	+	+	+	+	+	+	+					D

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
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MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			S/Bk	R/Cc	L/Cc	Stop	R 3/12	Stop	L 3/12					
13	Step To The Light	PENALTY	2											
		SCORE	-1/2	0	-1/2	-1	+1/2	-1/2	0			2	660	
175	Not My First T Time	PENALTY												
		SCORE	-1/2	0	0	-1	-1	-1/2	-1/2				604	
2	High Brow Shiner	PENALTY												
		SCORE	+1/2	0	+1/2	0	+1/2	+1/2	0				72	
84	Mister PBR	PENALTY												
		SCORE	+1/2	+1/2	0	0	+1/2	0	+1/2				72	
82	Shesa Smokin Cat	PENALTY												
		SCORE	+1/2	0	0	0	-1/2	0	-1/2				69	
124	Smokin Hot Edition	PENALTY												
		SCORE	0	+1/2	-1/2	+1/2	+1/2	+1/2	-1				69 1/2	
118	Catzby	PENALTY												
		SCORE	+1/2	+1/2	0	+1/2	+1/2	0	0				72	
147	SJR All Time Cash	PENALTY												
		SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0				87 1/2	
116	Unos Smokin Chic	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	0	0	0				72	
187	Reys Yer Shorts	PENALTY												
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0			1	71	
0	0	PENALTY												
		SCORE												
0	0	PENALTY												
		SCORE												

Judge's Signature:

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive holering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

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0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
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- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
13	Step To The Light	PENALTY			T									
		CONTENT	✓	-	✓	✓	✓	✓	✓	✓			1	70
175	Not My First T Time	PENALTY			L									
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓			1	68
2	High Brow Shiner	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	+	+				75
84	Mister PBR	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	+	+				75
82	Shesa Smokin Cat	PENALTY			HC									
		CONTENT	✓	-	✓	✓	✓	-	+	✓			2	62
124	Smokin Hot Edition	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				71
118	Catzby	PENALTY			TL									
		CONTENT	✓		✓	✓	✓	✓	✓	✓				
147	SJR All Time Cash	PENALTY			LAA									
		CONTENT	✓	-	✓	✓	✓	-	+	✓			3	63 1/2
116	Unos Smokin Chic	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				71
187	Reys Yer Shorts	PENALTY			LAE									
		CONTENT	✓	✓	✓	✓	✓	-	+	✓			4	62
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
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- C- When cow leaves arena

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- A- Maintaining control of the cow at all times
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 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2020

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 2
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
185	Travalinonmoonshine	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓				71
31	Daddys Checks	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				70
109	CD Rock Slide	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				70
171	Smartilmister	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓		3		68
148	Annies Smarty Cat	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓		1		69
78	WR This Cats A Prize	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓		1		69
49	Gotta Get Bleach	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓		4		65
75	Chicaroo Sam	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓				72
128	Tony Tony Montana	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓				74
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature: _____

CLASS NP Bridle

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 2
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			Sl/Bk	R Co	L Co	Stop	R 3/12	Stop	L 3/12			
185	Travalinonmoonshine	MANEUVER	1	2	3	4	5	6	7	8		
		PENALTY										
		SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2			72
31	Daddys Checks	MANEUVER			2							
		PENALTY										
		SCORE	0	-1	-1	-1/2	+1/2	-1/2				0
109	CD Rock Slide	MANEUVER										
		PENALTY										
		SCORE	+1/2	+1/2	+1/2	2	+1/2	+1/2	0			70 1/2
171	Smartilmister	MANEUVER										
		PENALTY										
		SCORE	+1/2	0	0	0	0	0	0			70 1/2
148	Annies Smarty Cat	MANEUVER		12								
		PENALTY										
		SCORE	0	-1/2	-1/2	+1/2	-1/2	+1/2	+1/2		3	67
78	WR This Cats A Prize	MANEUVER										
		PENALTY										
		SCORE	-1/2	0	-1/2	0	-1/2	-1/2	-1/2			67 1/2
49	Gotta Get Bleach	MANEUVER										
		PENALTY										
		SCORE	0	-1/2	0	-1/2	-1/2	-1/2	-1/2			67 1/2
75	Chicaroo Sam	MANEUVER										
		PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	0	-1	-1/2			70
128	Tony Tony Montana	MANEUVER										
		PENALTY										
		SCORE	-1/2	+1/2	0	+1/2	+1/2	0	-1/2			70 1/2
0	0	MANEUVER										
		PENALTY										
		SCORE										
0	0	MANEUVER										
		PENALTY										
		SCORE										
0	0	MANEUVER										
		PENALTY										
		SCORE										

Judge's Signature:

CLASS Open Hackamore

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	Sr Bk	R Cc	L Cc	Stop	R 3/12	Stop	L 3/12
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
95	Fresno Brave	PENALTY										
		SCORE	+1/2	0	0	0	0	0	+1/2			71
1	Got Easter	PENALTY			1/2		1/2					
		SCORE	-1/2	0	-1	0	-1	-1/2	-1		2 1/2	68 1/2
145	Hydrive Shorty	PENALTY										
		SCORE				+1/2	0	+1/2	-1/2			
3	ISR A Little Lace	PENALTY										
		SCORE	+1/2	-1	0	-1/2	-1/2	+1/2	0			69
96	Dual Texas Star	PENALTY										
		SCORE	+1/2	0	+1/2	0	0	+1/2	0			71 1/2
155	Red Voodoo Remedy	PENALTY										
		SCORE	0	0	0	+1/2	0	+1/2	+1/2			71 1/2
99	Shiners Tuff Chic	PENALTY										
		SCORE	0	0	0	0	0	0	+1/2			70 1/2
129	Gottagetalittleoak	PENALTY										
		SCORE	-1/2	0	-1/2	0	+1/2	-1/2	0			69
94	Spooks Coby Jo	PENALTY			1			2				
		SCORE	+1/2	+1/2	0	0	0	0	+1/2		3	65 1/2
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2020

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Larceny

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES								2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
95	Fresno Brave	PENALTY													
		CONTENT	✓	✓+	✓✓	✓	✓	✓	✓	✓					
1	Got Easter	PENALTY													
		CONTENT	✓	✓-	✓✓	✓	✓	✓-	✓	✓-				3	
145	Hydrive Shorty	PENALTY													
		CONTENT	-	-	✓✓	✓	✓	✓	+	-			E	6	
3	ISR A Little Lace	PENALTY													
		CONTENT	✓	✓	✓✓	✓	✓	✓	✓	✓					
96	Dual Texas Star	PENALTY													
		CONTENT	✓	✓	✓✓	✓	✓	✓	+	✓				2	
155	Red Voodoo Remedy	PENALTY													
		CONTENT	✓	✓	✓✓	✓	✓	✓	✓	✓					
99	Shiners Tuff Chic	PENALTY													
		CONTENT	✓	✓+	✓✓	✓	✓	✓	+	+				1	
129	Gottagetalittleoak	PENALTY													
		CONTENT	✓	-	✓✓	✓	✓	-	✓	-				5	
94	Spooks Coby Jo	PENALTY													
		CONTENT	✓	-	✓✓	✓	✓	-	✓	✓				1	
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
		CONTENT													
0	0	PENALTY													
		CONTENT													

Judge's Signature: 



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

-0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE		
			Sl/Bk	R/Cc	L/Cc	Stop	R 3/12	Stop	L 3/12					
59	DMAC Rubirosa	PENALTY												
		SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2					72 1/2
16	Reverend Jackson	PENALTY												
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	0					72 1/2
4	ISR Little Rey	PENALTY												
		SCORE	+1/2	+1/2	+1/2	-1	-1/2	-1	-1					68
15	Mr Hickory Hollytime	PENALTY												
		SCORE	+1/2	-1/2	0	-1/2	+1/2	+1/2	+					71 1/2
181	Little Elk Dancer	PENALTY				1	0							
		SCORE	+1/2	0	-1	+1/2								0
5	Meradas Holly Time	PENALTY			5									
		SCORE	+1/2	+1/2	-1/2	+1/2	+1	0	+1			5		68
130	Ozzy Cat	PENALTY			1									
		SCORE	+1/2	0	-1/2	+1/2	0	+1/2	0			1		70
87	Yourgunnaloveme	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					73 1/2
72	Smooth Outta Style	PENALTY												
		SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2					73 1/2
6	Wright On Holly Time	PENALTY												
		SCORE	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2					73 1/2
183	Full Metallic Moon	PENALTY												
		SCORE	0	0	0	-1/2	-1/2	0	0					69
34	Smokin Little Elmo	PENALTY												
		SCORE	+1/2	+1/2	+1/2	0	0	+1/2	-1/2					71 1/2

Judge's Signature: _____

Billy Cochrane

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2020

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓ - Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓/-/-)							5 & 1 POINT PENALTIES			2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal								
59	DMAC Rubirosa	PENALTY															
		CONTENT	✓	✓	✓+	⊕	✓	✓	✓	✓	+	+					
16	Reverend Jackson	PENALTY			C												
		CONTENT	✓	+	✓	⊕	✓	✓	✓	+	✓					1	73 1/2
4	ISR Little Rey	PENALTY															
		CONTENT	✓	-	✓	⊕	✓	✓	✓	✓	-						
15	Mr Hickory Hollytime	PENALTY					A										
		CONTENT	✓	✓	✓+	⊕	✓	✓	✓	✓	✓	✓				1	72
181	Little Elk Dancer	PENALTY															H
		CONTENT	✓														
5	Meradas Holly Time	PENALTY															
		CONTENT	✓	-	✓	⊕	✓	✓	✓	+	✓					1	68
130	Ozzy Cat	PENALTY															
		CONTENT	✓	✓	✓	⊕	✓	✓	✓	✓	✓					1	70
87	Yourgunnaloveme	PENALTY															
		CONTENT	✓	✓	✓+	⊕	✓	✓	✓	✓	+						
72	Smooth Outta Style	PENALTY															
		CONTENT	✓+	✓+	✓	⊕	✓	✓	✓	+	✓						
6	Wright On Holly Time	PENALTY												A			
		CONTENT	✓	-	✓	⊕	✓	-	+	+	✓					3	66 1/2
183	Full Metallic Moon	PENALTY															
		CONTENT	-	✓	✓	⊕	✓	✓	✓	✓	✓						
34	Smokin Little Elmo	PENALTY															
		CONTENT	✓+	✓+	✓+	⊕	✓	✓	✓	✓	✓						

Judge's Signature: _____



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 2
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE	
			SI Bk	R Cc	L Cc	Stop	R 3/12	Stop	L 3/12				
42	Snowflake	PENALTY											
		SCORE	0										0
21	Brothers Belledancer	PENALTY											
		SCORE	+1/2	0	0	0	0	0	0	+1/2			71
186	Boonafide Royalty	PENALTY											
		SCORE	+1/2	+1/2	0	+1/2	0	+1/2	0				72
103	Move That Rock	PENALTY		20									
		SCORE	+1/2										0
41	Annies Smart Cat	PENALTY		0									
		SCORE	0										0
30	Nitrous Hawk	PENALTY						0					
		SCORE	+1/2	0	+1/2	-1							0
169	Wolfs Shiney Diamond	PENALTY			1								
		SCORE	0	0	-1/2	+1/2	0	0	+1/2		1		69 1/2
17	Its Time For Style	PENALTY											
		SCORE	+1/2	0	0	+1/2	+1	+1/2	+1				73 1/2
40	Here Comes The Boon	PENALTY		0									
		SCORE	+1/2										0
182	With Expression	PENALTY		1/2									
		SCORE	0	-1/2	-1/2	0	+1/2	-1/2	0		1/2		68 1/2
106	No Dress Rehearsal	PENALTY											
		SCORE	-1	0	0	-1/2	0	-1/2	0				68
14	Oh You Betcha	PENALTY		30									
		SCORE	+1/2	-1									0

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C - Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 2
Page: 1

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+✓+/✓-/-) & 1 POINT PENALTIES								2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal						
42	Snowflake	PENALTY													
		CONTENT	✓												0
21	Brothers Belledancer	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	68 1/2
186	Boonafide Royalty	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					73 1/2
103	Move That Rock	PENALTY													
		CONTENT													0
41	Annies Smart Cat	PENALTY													
		CONTENT													0
30	Nitrous Hawk	PENALTY													
		CONTENT	✓	-	✓	✓	✓	-	✓	-				10	60
169	Wolfs Shiney Diamond	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				1	68
17	Its Time For Style	PENALTY													
		CONTENT	✓	-	✓	✓	✓	✓	✓	✓				1	68
40	Here Comes The Boon	PENALTY													
		CONTENT													0
182	With Expression	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓					73 1/2
106	No Dress Rehearsal	PENALTY													
		CONTENT	✓	✓	✓	✓	✓	-	✓	✓				1	67
14	Oh You Betcha	PENALTY													
		CONTENT	✓	-	-	-	-	-	-	-					0

Judge's Signature: Billy Cochran



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
	S1 Bk	R Cc	L Cc	Stop	R 3/12	Stop	L 3/12			

#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
43	Mr Cee Street	PENALTY										0
		SCORE	0									
123	Champagne Is Timeles	PENALTY										0
		SCORE	0									
9	Flogot To Smoke	PENALTY						2 1/2				
		SCORE	0	0	0	+1/2	-1/2	0	+1/2		2 1/2	68
176	Fancy My Boon Boon	PENALTY										0
		SCORE	0									
57	Jans Shiney Rey	PENALTY										0
		SCORE	+1/2	0	0	+1/2	+1/2	+1/2				
25	RJS Catolena	PENALTY										
		SCORE	+1/2	0	0	+1/2	-1/2	+1/2	+1/2			
79	Shinin In The Shade	PENALTY	1/2									
		SCORE	0	-1/2	-1/2	-1/2	0	0	+1/2		1/2	68 1/2
131	The Atomic Blonde	PENALTY				0						
		SCORE	0	-1/2	-1							
11	Bet Hesa Prize	PENALTY										
		SCORE	0		-1/2	0	+1/2	+1/2	+1/2			
46	Shesa Smooth Lady	PENALTY										
		SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	0			
188	Smart Lookin Pepinic	PENALTY										
		SCORE	+1/2	0	0	+1/2	0	-1/2	0			
0	0	PENALTY										
		SCORE										

Judge's Signature: _____

Billy Cochrane

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
- C- Degree of difficulty
- D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
- C- Cow's head breaks the plane of the 1 point marker
- E- Changing sides of arena to turn cow
- L- For each length horse runs past cow
- P- Working out of position
- S- Slipping rein
- T- Failure to drive cow past middle marker on first run before initiating the turn
- W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
- B- In an open field turn animal gets within 3 feet of the end fence before being turned
- C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- E- Exhausting or overworking before circling cow
- H- Hanging up on fence (refusing to turn)
- K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2020

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / - Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓/-)							& 1 POINT PENALTIES				SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal	2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	
43	Mr Cee Street	PENALTY												
		CONTENT												
123	Champagne Is Timeles	PENALTY												
		CONTENT												
9	Flogot To Smoke	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	-	+	-			1	
176	Fancy My Boon Boon	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓				
57	Jans Shiney Rey	PENALTY												
		CONTENT	✓	-	✓	✓	✓	-	✓	✓	A		3	
25	RJS Catolena	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓				
79	Shinin In The Shade	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	-	✓	✓			1	
131	The Atomic Blonde	PENALTY	A											
		CONTENT	✓	✓	-	✓	✓	-	✓	-			2	
11	Bet Hesa Prize	PENALTY												
		CONTENT	✓	-	-	-	✓	✓	+	✓			5	
46	Shesa Smooth Lady	PENALTY												
		CONTENT	✓											
188	Smart Lookin Pepinic	PENALTY												
		CONTENT	✓	-	-	-	✓	-	+	-	A		8	
0	0	PENALTY												
		CONTENT												

Judge's Signature: Billy Cochran



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	St Bk	R Co	L Co	Stop	R 3/12	Stop	L 3/12	
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#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
19	Jule Of A Time	PENALTY		0								0
		SCORE	+1/2									0
101	Genuinely Irish	PENALTY										
		SCORE	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2			73 1/2
161	One Time Reno	PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	+1	0	+1/2			73
74	Cat Magical	PENALTY										
		SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2			72
24	Real Smooth Liz	PENALTY			1				0			0
		SCORE	+1/2	0	0	0	+1/2	-1/2				0
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature: _____



COW WORK JUDGE CARD

Effective November 16, 2020

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C-Cow's head breaks the plane of the 1 point marker
 - E-Changing sides of arena to turn cow
 - L-For each length horse runs past cow
 - P-Working out of position
 - S-Slipping rein
 - T-Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A-Going around corner of arena before turning cow
 - B-In an open field turn animal gets within 3 feet of the end fence before being turned
 - C - Failure to change sides after a circling turn prior to the first circle
- 3 POINT PENALTIES**
- E-Exhausting or overworking before circling cow
 - H-Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A-Not getting a turn each way (5 points each way)
- B-Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C-Fingers between the reins in a bridle class except the two rein class
- D-Balking
- E-Extremely out of control
- F-Bloody mouth (inside)
- G- Illegal equipment
- H-Leaving working area before pattern is complete

- L-If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A-Abuse
- B-Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
19	Jule Of A Time	PENALTY			A									
		CONTENT												0
101	Genuinely Irish	PENALTY												
		CONTENT	✓	✓	+	+	+	+	✓	+	✓			74 1/2
161	One Time Reno	PENALTY												
		CONTENT	✓	+	+	+	+	✓	✓	+				76 1/2
74	Cat Magical	PENALTY			L						A			
		CONTENT	✓	✓	+	+	+	+	✓	+	✓		3	70 1/2
24	Real Smooth Liz	PENALTY												
		CONTENT	✓	✓	✓	+	+	+	✓	✓				75 1/2
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature:

CLASS NP Two Rein

NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride - Over or under spin 1/8 turn
- Jogging first two strides

1 Point Penalties

- Out of Lead - Out of lead each 1/4 circle
- Slipping rein in the bridle - Scotching or anticipating stop
- Over or under spin 1/4 turn

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	Sl Bk	R Cc	L Cc	Stop	R 3/12	Stop	L 3/12	
----------------------	-------	------	------	------	--------	------	--------	--

#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
53	Shes A Metallic Cat	PENALTY										
		SCORE	+1/2	0	-1/2	+1/2	0	+1/2	-1/2			70 1/2
114	A Total Rock Star	PENALTY										
		SCORE	+1/2	0	0	0	-1/2	-1/2	-1/2			69
149	Auspicious Storm	PENALTY										
		SCORE	+1/2	0	0	-1	-1/2	-1/2	-1/2			68
91	Still Playinstylish	PENALTY										
		SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	0			72 1/2
44	Reys Senorita	PENALTY										
		SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			73
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature:

GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C- Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage



COW WORK JUDGE CARD

Effective November 16, 2020

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/✓+/✓/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
53	Shes A Metallic Cat	PENALTY			L		A							
		CONTENT	✓	✓	✓+	✓	✓	✓	✓	✓	✓		2	68
114	A Total Rock Star	PENALTY					A							
		CONTENT	✓	✓	✓+	✓	✓	✓	✓	+	✓		1	71 1/2
149	Auspicious Storm	PENALTY												
		CONTENT	✓	✓	-	✓	✓	✓	✓	✓	✓			69
91	Still Playinstylish	PENALTY												
		CONTENT	✓	✓	✓+	✓	✓	✓	✓	✓	✓			74 1/2
44	Reys Seniorita	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	+	✓			71 1/2
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0 - Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

#	HORSE	MANEUVER DESCRIPTION	MANEUVER SCORES								Penalty Total	SCORE
			S/Bk	R/Cc	L/Cc	Stop	R 3/1/2	Stop	L 3/1/2			
65	Smart Teena Cash	PENALTY										
		SCORE	+1/2	+1/2	-1/2	1/2	+1/2	1/2	+1/2		1	71 1/2
171	Smartlilmister	PENALTY										
		SCORE	0	+1/2	+1/2	0	0	-1/2	0			70 1/2
50	Cash Has The Blues	PENALTY			1	1/2						
		SCORE	+1/2	-1/2	-1/2	+1	0	+1/2	0		4	67
10	Pepe Le Wright	PENALTY								1/2		
		SCORE	+1/2	-1/2	0	-1/2	0	0	+1/2			11 1/2
158	Brazilian Boutique	PENALTY										
		SCORE	+1/2		+1/2	0	-1/2	0	-1/2			70
170	Smokin Oak E	PENALTY							1/2			
		SCORE	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2		1/2	66
64	Bet Hesa Scotti	PENALTY										
		SCORE	+1/2	0	+1/2	+1/2	0	+1/2	+1/2			71 1/2
89	Smooth N Cash	PENALTY			1	1/2		2				
		SCORE	-1/2	-1/2	-1/2	-1/2	0	0	0			65
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature: _____

GUIDE FOR NEW COW: (At judges discretion, rider will receive new cow(s) as necessary to chow Horse(s))

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

- CREDITS**
- A- Maintaining control of the cow at all times
 - B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
 - C- Degree of difficulty
 - D- Eye Appeal

- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- Cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow
 - P- Working out of position
 - S- Slipping rein
 - T- Failure to drive cow past middle marker on first run before initiating the turn
 - W- Excessive hollering

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow
 - B- In an open field turn animal gets within 3 feet of the end fence before being turned
 - C - Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
- B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
- C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
- B- Using two hands on the reins in a bridle or two rein class
- C- Fingers between the reins in a bridle class except the two rein class
- D- Balking
- E- Extremely out of control
- F- Bloody mouth (inside)
- G- Illegal equipment
- H- Leaving working area before pattern is complete

- I- Fall of horse or rider
- J- Schooling between rein work and cow work
- K- Schooling horse between cows, if new cow is awarded



COW WORK JUDGE CARD

Effective November 16, 2020

- L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
- N- Improper Western Attire
- O - Failure to work in the proper working order

NO SCORE:

- A- Abuse
- B- Lameness

Set: 1
Page: 1

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

RUN CONTENT:

(+ Excellent / ++ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	MANEUVER	RUN CONTENT (+/√+/✓/✓-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
65	Smart Teena Cash	PENALTY			L									
		CONTENT	✓	✓	✓	✓	✓	✓	✓	+	✓		2	69 1/2
171	Smartilmister	PENALTY			L									
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓		1	70
50	Cash Has The Blues	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	+	✓	✓			73 1/2
10	Pepe Le Wright	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			72 1/2
158	Brazilian Boutique	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓			71
170	Smokin Oak E	PENALTY			L		A					A		
		CONTENT	✓	✓	✓	✓	✓	✓	✓	✓	✓		4	63
64	Bet Hesa Scotti	PENALTY												
		CONTENT	✓	✓	✓	✓	✓	✓	✓	+	✓			72
89	Smooth N Cash	PENALTY			C									
		CONTENT	✓	✓	✓	✓	✓	✓	✓	+	✓		1	71 1/2
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												
0	0	PENALTY												
		CONTENT												

Judge's Signature:



REINED WORK JUDGE CARD

Effective November 16, 2020

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scotching or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

Set: 1
Page: 1

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION	SI Bk	R Cc	L Cc	Stop	R 3/2	Stop	L 3/2	Penalty Total	SCORE
	1	2	3	4	5	6	7		

#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
68	Pearl Master	PENALTY	2									
		SCORE	0	+1/2	0	-1/2	-1/2	0	-1/2			2
139	Hesa Shiny Twist	PENALTY	2		11	1						
		SCORE	-1	-1	-1/2	0	0	-1/2	0			3
121	Paid By A Starlett	PENALTY		1111	0							
		SCORE		-1		-1/2						
89	Smooth N Cash	PENALTY				1						
		SCORE	1/2	0	-1/2	-1/2	+1/2	0	+1/2			
77	Respond Please	PENALTY	20									
		SCORE										
83	Two Scoops Of Reysin	PENALTY										
		SCORE	0	+1/2	0	-1	+1/2	-1/2	+1/2			
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										
0	0	PENALTY										
		SCORE										

Judge's Signature: _____



**LIMITED COW WORK
JUDGE CARD**

Effective November 16, 2020

GUIDE FOR "NEW COW"

(At judges discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
- B- Cow that doesn't respect horse
- C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining Proper Position
- C- Degree of difficulty
- D. Eye Appeal
- E- Time Worked

1 POINT PENALTIES

- A- Loss of working advantage
- P- Working out of Position
- W- Excessive hollering

3 POINT PENALTIES

- L. Loss of Control and cow leaves end of arena

5 POINT PENALTIES

- B. Spurring or hitting in front of cinch. at anytime or excessively whipping or spurring the horse.
- C-Blatant disobedience, defined as kicking, biting, bucking, rearing, striking or obviously insubordinate

0- SCORE

- A- Turn tail
- B - Using two hands on the reins in a bridle or two-rein
- C - Fingers between the reins in a bridle class, except in the two-rein
- D - Balking
- E - Extremely out of control
- F- Bloody mouth (inside)
- G - Illegal equipment
- H - Leaving working area before pattern is complete
- I - Fall of horse or rider
- J - Schooling between rein work and cow work
- K - Schooling between cows, If new cow is awarded.
- M - Improper Western Attire
- N - Failure to work in proper working order

Set: 1
Page: 1

NO SCORE:

- A- Abuse
- B-Lameness

NE -Failure of an exhibitor to attempt to complete the work

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

Each Work will be limited to 50 seconds

(+ Excellent / ✓+ Above Average / ✓ Average / ✓- Below Average / - Poor)

#	HORSE	PENALTIES			RUN CONTENT (+ / ✓+ / ✓ / ✓- / -)						SCORE
		1 Point	3 Point	5 Point	Position & Control	Degree Of Difficulty	Eye Appeal	Courage	Time Worked	Comments	
68	Pearl Master				✓	✓	✓	✓	✓		68%
139	Hesa Shiny Twist				✓	✓	✓	✓	✓		11
121	Paid By A Starlett				✓+	✓	✓	✓	✓		72
89	Smooth N Cash				✓	+	✓	✓	✓		75
77	Respond Please		-		-	✓	-	✓	-		0 ^P
83	Two Scoops Of Reysin	A			✓+	+	+	+	+		75%
0	0										
0	0										
0	0										
0	0										
0	0										
0	0										

Judge's Signature: _____

Billy Cochrane